WASP3D
#rtgfx4all

WASP NEWS
LIVE

11:20
12 THE CHAMP 15 KINGS
2020 BASKETBALL TOURNAMENT

09:06 PM
LIVE
Effective Organisation Goals!
1 Realistic
2 Measurable
3 Achievable
4 Time-Bound

Educational experts and stakeholders have been urged to air out their vi

Jennifer - Reporting LIVE
EXTEND TEACHER RECRUITEMENT DRIVE
BREAKING NEWS

NEW DELHI

WASP NEWS
TUE 15:25
LIVE
WHY NEXT FEW WEEKS ARE CRITICAL

STEVE JACKSO

WASP3D XPRESS

Live Stream Graphic Overlays for
Online Streaming Platforms

Detailed Feature List

REALTIME 3D
BROADCAST GRAPHICS
w w w . w a s p 3 d . c o m

VISUAL APPEAL   SPEED TOOLS   VERSATILITY   WORKFLOW

Drone Designer

Objects

3D Objects

Cube

Cylinder

Sphere

Ring

Text3D

Extended Objects

Bevel

Helper Objects

Push Pin

UV Mapping

Page Controllers

Group

ScrollGroup

Scroller

Timer

2D Objects

Line

PolyLine

Freehand Polyline

Helix

Circle

Ellipse

Rectangle

Polygon

Star

Gear

Line Graph

Text2D

Analog Clock

Pie

Callout

Import Objects

AI Shape

Drone Designer

Objects

Dock Windows

Material Editor

Object Pool

Hierarchy

Action Set

Parameters

PlayControllers

Texture Pool

TrackView

Varaiable Sheet

Debugger

Favorite pool

Dock Windows

Home

Design

Form

Archive

Force Dynamics

Deflector Plane

Textures

Image

Environment

Video

Live Video

SnapShot

Render Texture

Gradient Texture

Clone texture

Sprite

Materials

Standard

Uniform

Matte material

Drone Designer

Objects

Form Controls

Action Set Button	Group Box
Add-in Page Player	Image Editor
Check Box	Label
Clock	Numeric Text Box
Color Strip	ODBC Sequencer
Combo Box	Page Controllers
Countdown Date Time	Picture Box
Data Page Player	Radio Button
File Dialog	RTF Text Box
Float Control	Salvo Button
Float-2 Control	Tab Control
Float-3 Control	Table Layout Panel
Float-4 Control	Text Box
Flow Layout Panel	WASP DB Data Grid
Graph Control	

Camera and Light

Directional Light

Target Camera

Free Camera

Scene Type

Normal

Drone Designer

Objects

Addins

Image Editor

ODBC

Clock

Enum

Instance

Actions

Anim Set

Play Anim Set

Stop Anim Set

Audio

Live Controller

Events and Controls

Named Event

Next Graphics

Play ActionSet

Raise Event

Raise Trigger

Data

Check Variable

Match Variable

Record Move

Script

Set Variable

String Format

Camera

Switch Camera

Drone Designer

Play Controls

GoTo

Pause

Play

Play Ticker

Reverse

Jump

Scroller and Timer

Start Scroller

Stop Scroller

Set Scroller

Timer

Video

Play Video

Pause Video

Stop Video

Scene

Mode

Page In

Page Out

Play Complete

Render

Set Material

Set Parent

Set Pivot

Change Key Frame

Move Key Frame

Wire

Set Param

Set Element

Set Sampler

Motion Trail

Motion Trail

Drone Designer

Actions

Texture

Render Target

Update Buffer

Update Buffer

Triggers

On Release Background

On Before Prepare

Preview Image Events

Play Next Graphics

On Scene Cue

On Scene Stopped

On Named Event

Stopwatch

Scroller Events

On Before RT

On Prepare

Sting Client

Playlist Pool

Program Pool

Calendar Pool

Template Pool

Active Program Pool

Salvo

Standard Playlist

Manual Mode

Auto Mode

Normal Group

Time base group

Date time base group

Trigger

Go to Instance

Blank Instance

Change Template

Panel Playlist

Kernel Controller